

# elixir

## Architecture Brief

[www.elixir.io](http://www.elixir.io)

12/5/2019

v2.0

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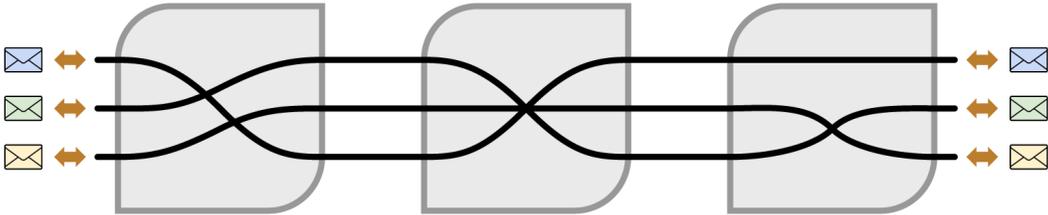
# Introduction

As the internet has become increasingly pervasive, many aspects of our lives have been digitized and recorded as data by centralized entities. Economic incentives to exploit this data as well as an increase in massive data breaches have resulted in a huge uptick in privacy violations. To protect consumers, some platforms promise end-to-end encryption to limit access to message content. But this is not enough; greater protection is needed for each user's **metadata**. Metadata consists of the *who*, *what*, *when*, *where*, and *how* details of any message or activity.

To address these concerns, Elixir has developed the privacy-protecting communication layer of the xx network. Elixir intends to be a decentralized implementation of cMix, a mixnet protocol for anonymous communications. The team behind the creation of Elixir is composed of pioneers who developed early practical, anonymous, and verifiable cryptographic systems. Its members are among the first to propose and deploy digital currencies, mix networks, unpermissioned cryptography, verifiable voting systems, and many other advances in cryptography. By understanding how cMix synthesizes their prior work, readers can evaluate the opportunity that Elixir offers to dApp developers, node operators, and consumers seeking unparalleled privacy, and gain an understanding of Elixir within the larger xx network framework.

# Metadata Protection

Elixir is working to provide metadata protection by implementing a variant of the cMix protocol at consumer scale, fulfilling two core values fundamental to achieving true security and privacy. The first value is **confidentiality**—protecting the identity of participants in activities, such as a message sender and recipient. This means that an adversary cannot map any input to the corresponding output with any higher probability than random guessing, even if the adversary has compromised most of the system. The second value is **integrity**—verifying the trustworthiness of the transaction system. This means that at any given point, either the cMix system successfully delivers all messages without alteration, or, in the event of a failure, any malicious mix-node should be identifiable with overwhelming probability.



To achieve both anonymity and integrity, the cMix system brings together two key concepts: mixnets and precomputation. **Mixnets**, also known as mixing networks, were first described by Elixir CEO and Founder David Chaum in 1979. A mixnet lays down cryptographic rules for messages or transaction activity from a set of users to be relayed by a sequence of trusted intermediaries known as mix-nodes. These mix-nodes receive a batch of encrypted messages, randomly permute or “mix” them, and then send them forward.

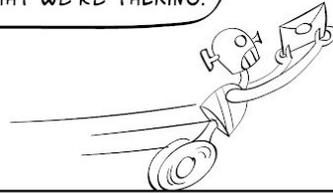
The main drawback to traditional mixnets is that the public key operations securing the mixing operation are time-consuming when performed at scale, making mixnets too slow for most consumer uses. cMix aims to solve this problem by using **precomputation**. Precomputation allows mix-nodes to do the time-consuming public key cryptography before the real-time phase of handling messages between senders and recipients. The result is a very efficient type of mixnet that allows users to send and receive messages in real-time without compromising security or privacy.

# MESSAGE MIXING SYSTEM

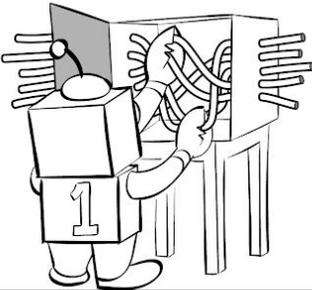
BY elixir



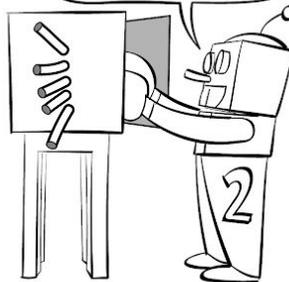
I WANT TO SEND THIS LETTER TO BOB, BUT I **DON'T** WANT ANYONE ELSE TO KNOW WHAT IT SAYS OR THAT WE'RE TALKING.



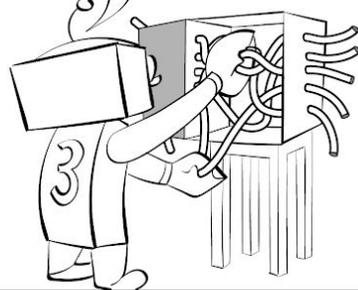
EACH ONE OF US MAKES A BOX. TOGETHER THESE QUICKLY AND PRIVATELY SHUFFLE MESSAGES ON THE WAY THROUGH.



THE TUBES GUIDE HOW THE MESSAGES ARE SECRETLY MIXED.



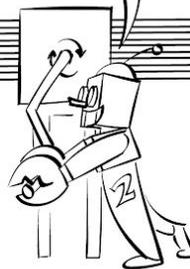
LEARNING HOW EVEN TWO OF US MIX STILL HIDES LINKING OF OVERALL INPUTS TO OUTPUTS.



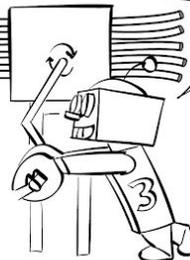
EVERYONE, PUT YOUR MESSAGE IN YOUR CHOICE OF TUBE!



WE'LL CRANK THIS BATCH THROUGH QUICKLY!



EACH OF US MIXING THEM SECRETLY.



SINCE I COULDN'T CORRUPT ALL THREE ROBOTS, I'LL NEVER KNOW WHICH PERSON SENT TO BOB!

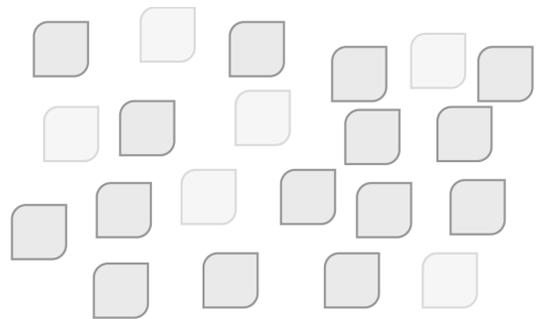


# Scalable Architecture

**Mix-nodes** perform the work of decrypting messages and mixing traffic to hide the associations between senders and recipients. The work of Elixir's variant of cMix is performed in two phases: *precomputation*, and *real-time*. In the precomputation phase, the mix-nodes establish shared values to circumvent the need for public key operations during the real-time phase. In the real-time phase, mix-nodes receive messages, perform the encryption and decryption work prepared during precomputation, and pass the message on to the next mix-node.

## Teams

Unlike other decentralized protocols, in Elixir, groups of nodes are unmanipulatably organized into small ephemeral **Teams**. Elixir teams are temporary and only exist to mix a single batch of messages. The teams are formed in an unmaipulatable manner by Praxis's *xx consensus*. Teams independently agree to process all messages beforehand, then mix and decrypt<sup>1</sup> them, delivering the results to the recipients and payments to Praxis's *xx consensus*. Following completion, the team disbands and member nodes become available to be placed on a new random team.



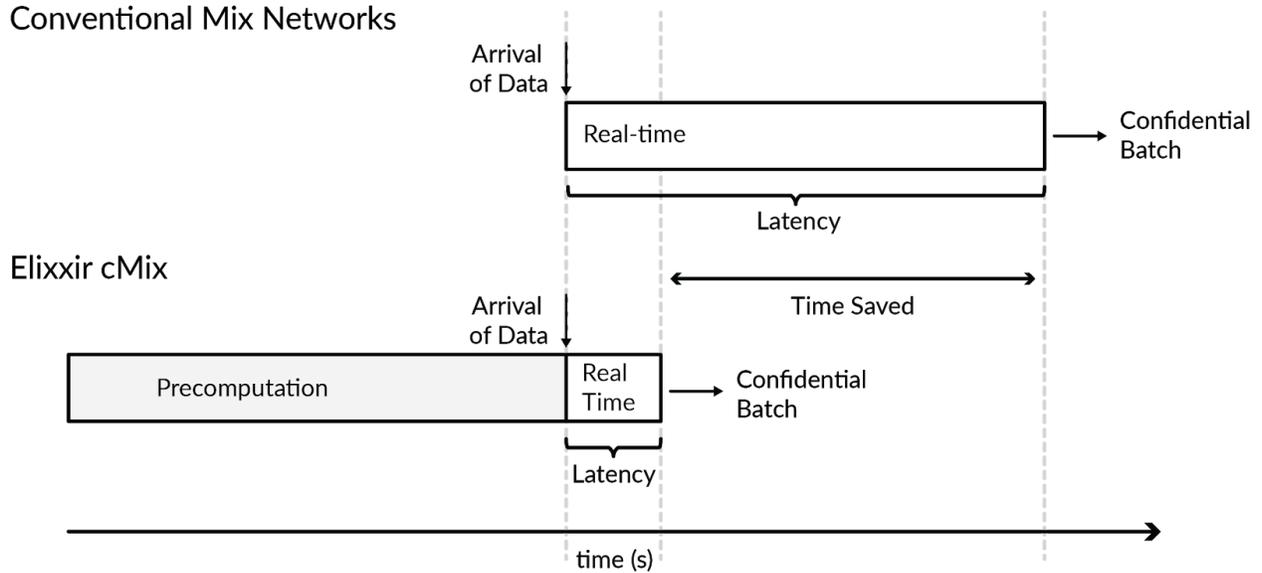
## Precomputation

All operations conducted by teams are accelerated through the use of **Precomputation**. These precomputations produce a template that dictates how the nodes within a team must process information during mixing. Consequently, the template is completely defined before the batch of messages arrives. The use of precomputation ensures confidentiality while dramatically increasing the speed at which information can be processed.

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<sup>1</sup> Messages are still end-to-end encrypted

## Conventional Mix Networks

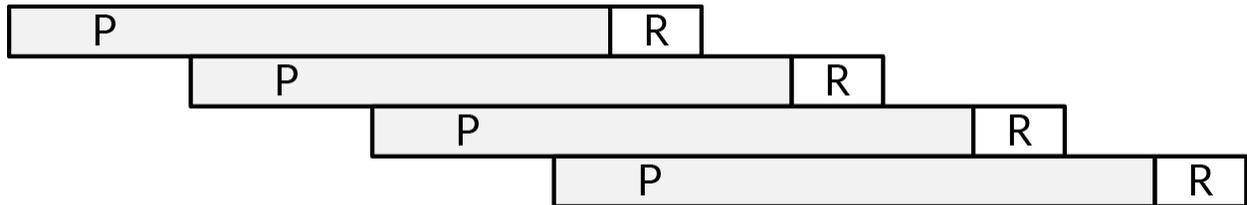


*Time-consuming, computationally intensive team precomputation is performed before transactions are sent or received. This allows very fast real-time computation of transactions to process each batch of messages. The use of precomputation decouples security from latency as seen in conventional mix networks, delivering a greater level of security and privacy without the latency penalty.*

There are two phases involved in batch mixing by a team as depicted in the figure above. First, the team performs a computationally intensive precomputation, producing a unique template defining how the information or messages will be processed. When the batch of messages are received, the nodes of the team work together to process the messages in real time according to this unique template—a process that takes less than  $1/20^{\text{th}}$  of the precomputation time.

## Scaling

At any given time, tens, hundreds, or even thousands of teams will exist within the network in varying stages of precomputation. However, only one team will be mixing messages. These precomputations overlap, as shown below.



*Teams are organized into a pipeline to maximize the number of transactions that can be processed by our platform.*

As nodes are added to the network and the number of teams increases, each team has longer intervals between team formation and engaging in real-time message processing. This allows the team to dedicate the increased time to preparing larger precomputations capable of processing more messages, thereby scaling up the throughput of the network as a whole. In fact, as nodes are added to the network, the throughput increases roughly proportionally. This is a much sought-after scaling property known as **linear scalability**.

# Mixing Messages and Transactions

Each team runs a single instance of a mixing network (mixnet) based on the cMix protocol. Besides supporting secure communications between users, these features may be leveraged and expanded to provide key functionality for the Praxxis *xx consensus* protocol.

The cMix protocol is itself a breakthrough: it exhibits drastically lower real-time cryptographic latency than any other mixnet due to its use of precomputation. In Elixir's implementation, real-time message processing in cMix involves three operations: **reception**, **permutation**, and **delivery**.

- **Reception:** Commutative network encryption based on modular group arithmetic is added to each already end-to-end encrypted message. Simultaneously, user-to-network encryption is removed from it, disassociating the sender's identity from the message.
- **Permutation:** The order of messages within a batch is shuffled, removing an observer's ability to correlate the order in which messages were received with the senders' identities.
- **Delivery:** The remaining network encryption is canceled using the cryptographic outputs of precomputation, revealing the destination and the end-to-end encrypted messages.

The precomputation operation mimics the real-time operation, executing fundamentally the same steps with a null input to produce just the total encryption for each slot as added in the real time phase. In order to not leak intermediary keys, these operations are executed under partially homomorphic encryption based on ElGamal. Therefore, in addition to the three operations, a fourth operation is added to precomputation to strip the homomorphic encryption and produce the cryptographic outputs used in the delivery phase.

The cMix Protocol has two additional important features that make it unique:

1. **Return Path:** The return path allows a receiver to send an immediate response through the mixnet; this permits receipts of transactions to be returned to users without the platform needing to know addressing information, thereby hiding the identity of the sender. To accomplish this goal, nodes generate additional keying material for the return path and apply an inverse permutation so that responses are received by the original senders.
2. **Commitments:** Commitments are a protocol that produces data, often produced through hashing, that allows a third party to audit a computation performed by a node later. All messages exchanged between nodes, the permutations they perform, and all keying materials in the mixnet's

precomputation inherently function as commitments of how messages will be processed in the future, during the real-time phase of block generation. Nodes also produce a commit of the batch of encrypted messages before any decryption takes place. Commits function as an efficient mechanism for verifying that nodes perform their operations correctly.

With these features, Elixir provides integrity and anonymity for users sending messages and transactions through the platform. In Elixir, any honest node can, with non-negligible probability, identify nodes that violate integrity and prevent malicious nodes from improperly framing an honest node. Lastly, any single honest node in a team is able to protect user anonymity.

## Conclusion and Further Reading

For further details on cMix, the academic paper<sup>2</sup> (first published in 2016) dives into the design and features of cMix. It also describes the early progress in developing cMix: the conceptual work, considerations about adversaries and how to defeat them, and the results of a proof-of-concept test. As of December 2019, Elixir has implemented its variant of cMix and along with Praxxis, successfully deployed the xx network Public AlphaNet. The xx network has selected nodes for a larger BetaNet and following its deployment, the xx network will roll out the MainNet, with the intention to bring security and privacy to consumers with unprecedented speed and scale.

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<sup>2</sup> David Chaum et al. "cMix: Mixing with Minimal Real-Time Asymmetric Cryptographic Operations." In: ACNS . Ed. by Dieter Gollmann, Atsuko Miyaji, and Hiroaki Kikuchi. Vol. 10355. Lecture Notes in Computer Science. Springer, 2017, pp. 557–578. ISBN: 978-3-319-61204-1. URL : <https://dblp.uni-trier.de/db/conf/acns/acns2017.html#conf/acns/ChaumDJKRS17>